



BEER PONG RULES

The goal of BOMBED® Beer Pong is to remove all of the opposing team's cups from the table in accordance with the following rules. The first team to remove all of the opposing team's cups from the table wins.

THE PLAYERS

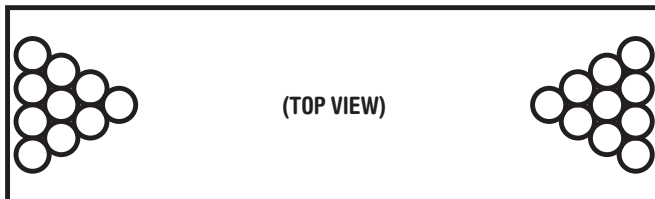
Each team consists of 1 or 2 players but both teams must have an equal amount of players. A 2 player team is most common. If a player is unable to complete a game, then that team must forfeit and the opposing team automatically wins.

THE BALLS

The game is played with 2 of the BOMBED® Beer Pong balls provided.

THE RACK & CUPS

Each team shall defend 10 cups arranged in the "RACK" provided (back row has 4 cups, next row 3, then 2 & 1). Each rack should be located at the back edges of the table, be equidistant from either side of the table, and the back of the rack parallel to the end of the table.



The fill line of the cup should be determined prior to the start of the game and both sides should have equal amounts of beverages per side. BOMBED® Beer Pong suggests that you fill the cups to the "FILL LINE" printed on the cups (approx. two 12oz cans per rack) with a beverage of your choice.

THE TABLE

The ideal table would be a table tennis table measuring 9' in length by 5' in width by 2' 6" in height. If a standard sized table tennis table is not available, try to use a surface or table with similar dimensions.

THE SHOOTING LINE

The shooting line is the line from which legal shots are attempted. One step back from the end of the table is standard when using a table tennis table. If a table other than a table tennis table is being used, the players should determine the legal shooting line prior to the start of the game.

GETTING STARTED

Prior to the start of play, the 2 teams should use a method of random chance (coin toss, rock, paper, scissors, odds or evens, etc.) to determine the start of the game. The winner will be awarded the choice or whether they will start on offense, or pick which side of the table they will defend. The opposing team will take the remaining choice and teams can now set up at opposite ends of the table. After both teams have assumed their positions, play will begin by following the shooting rules.

SHOOTING

Each team will take turns shooting 2 balls a side per turn. If playing with 2 player teams, each player will shoot one ball each.

A shot can be made in any fashion as long as it is not intentionally aided by an outside factor. Once the ball leaves the shooter's hand, the shot is in play, even if the shooter loses control of the ball.

A ball is considered "sunk" if it enters any of the opposing team's cups and contacts the surface of the beverage contained within that cup.

If both balls are "sunk" in any of the opposing team's cups, that team will get both balls back and shoot again. This is called a "bring back." If one or no balls are "sunk" then the other team will take their turn to shoot.

DRINKING

Once a ball is "sunk" in a cup, the defending team must IMMEDIATELY REMOVE AND DRINK the "sunk" cup. Players on 2 player teams should alternate the drinking of cups. Place empty cups off to the side. Players are not allowed to shoot until their sunk cups have been consumed. If a shot is attempted prior to the drinking the "sunk" cup, the defending team can require a cancellation of that shot, causing a loss of turn.

RE-RACK

Cups are to be consolidated or "re-racked" into a triangle again when there are six remaining cups (3, 2, 1). After this "re-rack," the cups should remain as they are until the game is over. The team on offense must request the "re-rack."

DEFENSE

A defender may attempt to distract a shooter by any means necessary as long as no contact is made with the cups, rack or shot ball. If any contact by a defender with the cups, rack or shot ball is made during an attempt at defense and the ball does not become sunk in a cup, the defending team must remove and drink one cup from their own rack.

Once an attempted shot hits ANY surface including the table or the rim of the cup, the ball is live and can be blocked by any means including smacking and catching.

END OF GAME / REBUTTALS

Once the final cup has been sunk, the opposing team is allowed an additional turn to attempt to remove all their remaining cups. Bring backs are still allowed.

If, at the end of the opposing teams rebuttal, they sink all their remaining cups, then the game goes into overtime. If they do not make ALL remaining cups they lose and the game is over.

There are no rebuttals if a team, in one turn, sinks BOTH of their balls in the final remaining cup. If this happens, the game is over with no rebuttals allowed.

OVERTIME

Set up new racks with six cups per side and the team who sunk the last cup first starts with the balls. Original rules apply. There can be unlimited overtimes.

OPTIONAL RULES

The following rules are ways to make BOMBED® Beer Pong more interesting. They are not a mandatory part of the game but can be included as such. These optional rules should be agreed upon prior to the start of the game.

AIR BALL

If a shot completely misses all the cups and goes over the end or sides of the table without any contact whatsoever, the shot is considered an air ball and the shooter must remove and drink one of their own cups. You can not lose on an air ball.

This rule is not necessary for novice or beginner players but true connoisseurs of the game usually practice this rule. It is also good to practice this rule at large parties in order to get the novices off the table more quickly.

BOUNCING

A player may attempt to intentionally bounce a ball into a cup. If the ball is sunk then the defending team must remove and drink TWO cups. However, once the ball hits the table, it can be blocked in any way including smacking and catching.

BLOWING

A ball spinning inside the rim of a cup that has not become sunk in the cup can be considered still in play, and may be defended by "blowing" it out of the cup using your mouth. This is a controversial rule and should only be played with honest players.

PARTY PLAY

BOMBED® Beer Pong is the perfect game for all your parties. Have everyone partner up and start a list of teams. The winning team of the first game stays on the table and plays the next team on the list. Winners always stay on the table and play the next team on the list. The challenging team is responsible for filling up all the cups on the table for the next game. If you lose, sign up again and watch the competition explode!

TOURNAMENT PLAY

BOMBED® Beer Pong can also be played in tournament fashion as well by creating brackets and playing a double elimination style tournament. Single elimination tournaments can be played if there are a lot of teams and/or if time is a factor.

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